

# Curriculum Vitae - Sander Decleer

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## Experience

Developer at [Cartamundi-Digital](#)

Mar 2014 – Present

- Main developer on the Shuffle range
- Development of various demos using VR, Touchcode and NFC
- Close cooperation with design team

Software developer at Slots&Games

Nov 2013 - Mar 2014

- Development of casino games using CreateJS and C#
- Making various intractable HTML5 pages (including CSS3 and Javascript)

Internship at [GriN](#)

Feb 2013 - Jul 2013

- Demo MMO using Unity Networking, SmartfoxServer, Photon Networking and Badumna
- Basic endless runner in Unity
- Create cartoon-y 3D visuals

## Skills

*professional experience*

*Unity, C#, Javascript, HTML5, CSS3*

*personal experience*

*UDK, C++, PHP*

## Education

Howest Kortrijk

2010 - 2013

Digital Arts & Entertainment – Professional Bachelor degree